

Regulations - City Championships

REGULAR SEASON RULES APPLY EXCEPT AS SHOWN IN THIS REGULATION

- A.** No pitcher shall be allowed to pitch in more than six (6) innings (Minors and Majors), seven (7) innings (Juniors and Seniors) in any two (2) successive tournament games.
- B.** No pitcher in tournament play shall be allowed to pitch in more innings in one game than allowed during the regular season play.
- C.** Games in which an ineligible pitcher or player has been used shall be declared forfeited.
- D.** Trips to the mound by a manager or coach may not exceed one trip per pitcher in any one inning. The second trip shall automatically result in the removal of that pitcher from the game.
- E. A pitcher, once removed from the mound, cannot re-enter as a pitcher.**
- F.** The same run rule and time limit as used in regular season will apply. In the event a game is called before completion, due to weather or light failure, it shall be completed from the point of discontinuance, with respect to the run rule and remainder of time. EXCEPTION: In all age groups 9 and up, the time limit will not apply to the Championship game or games. (This may cause two games to be played under this exception, if the loser bracket team wins the first championship game).
- M. *Call-up players will be used as outlined in Call-up Player rules, for City Tournaments as in regular season, except as follows: Call-up players in the same age group may be used if their regular season team is not and has not played in the City championships. Otherwise call-up players will be from the age group below. There will not be a call-up list for the City championships. No Olathe sanctioned tournament team or Gold Glove player may be used as a call-up player. A call-up player must be in his regular season team uniform. If not, he will not be allowed to play.***

N. Home team will be the highest seeded team, and will be in the first base dugout.

In the Championship game, the winner bracket team will be the home team. If a second Championship game is needed, the home team will be decided by coin toss and determined at the conclusion of the first game.

DAY	DATE	TIME	PC # 1	PC # 2
FRI.	40732	6:15PM	7PMHorn - Mu	13 G1
		8:30PM	13 G 2	13 G 3
SAT.	40733	10:45AM	13 G5	13 G4
		1PM		13 G 6
		3:15PM	BASE RELAY	AROUND THE HORN
		5:30PM	13 G 7	13 G 8
		7:45PM	Vipers/Knights	13 G 9
SUN.	40734	HOME RUN DERBY ON PC # 3 and 4 from 11:30AM to 1:30PM		
SUN.	40734	3:15PM		
		5:30PM	Vipers/Knights	13 G 10
		7:45PM	Vipers/Knights	13 G 11

7PMHorn - Murphy 7PM

MON	40735	6PM		13 G 12
		8:15PM		IF 13 G 13

13 YEAR OLD 2011 CITY CHAMPIONSHIPS
NO TIES ALL GAMES MUST PLAY UNTILL WE HAVE A WINNER.

N. Home team will be the highest seeded team, and will be in the first base dugout.

